

**Concrete Experience**  
Learners actively engage in an experience

- intentionally designed based on intended outcomes
- appropriately timed
- opportunity to engage various learning styles (e.g. kinesthetic, verbal)
- causes learner to ask questions or sets the stage for reflection

# Concrete Experience



## Experiential Learning Cycle

**Reflection**  
Learners review the experience

- review and analyze the experience
- encourage the learner to ask/answer questions
- may explore shared reflection time
- can use paracultural, group reflection or large group reflection

# Reflection

**Abstract Conceptualization**  
Learners draw conclusions

- Learning from the experience
- The "so what?"
- Can be driven solely by the learners
- A good time to present models, theories, etc. to apply to experiences

# Abstract Conceptualization

**Experimentation and Application**  
Learning is applied

- revisit the initial activity
- apply the learned concept to a new activity
- make plans for how to apply the learned concept(s)

# Application

# *Experiential Learning Cycle*

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**Refle**  
Learners review  
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- can use partner/sm  
group reflection

Reflect

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